



Resolution

Recognizing Stack-It Sacramento Sport Stackers

WHEREAS, this year, four teams from Stack-IT Sacramento competed in the 2010 World Sport Stacking Tournament held in Denver, Colorado; and

WHEREAS, these students were introduced to the sport of Cup Stacking in March of 2004 as part of a Parks and Recreation program; and

WHEREAS, these seventeen students, nine of which were competing for the first time, were selected from a group STACK-IT Sacramento stackers to represent the only cup stacking team from the City of Sacramento and California headed to the world championships that included competitors representing more than 33 states and 19 countries; and

WHEREAS, their overall efforts resulted in all of their team participants bringing home medals, and at the end of the day, the students scored a total of 59 medals and 2 trophies placing higher this year and receiving more medals and trophies than in years past; and

WHEREAS, in addition to these notable results, Zachary Buri a first year stacker, competed in all three individual finals and currently holds the California record for the cycle as well as three gold medals in team relay; and

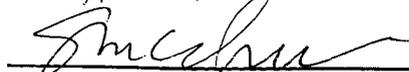
WHEREAS, the valuable experience gained from this competition also helps the students to develop improved dexterity, motor skills, sportsmanship and teamwork.

NOW, THEREFORE, BE IT RESOLVED, by the Mayor and Council of the City of Sacramento, that we do hereby recognize and applaud our City and State Cup Stacking Teams of Stack-It Sacramento for their gallant, spirited efforts in participating in the 2010 World Sport Stacking Tournament.

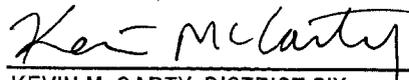
ISSUED: This 13th Day of July 2010.



KEVIN JOHNSON, MAYOR



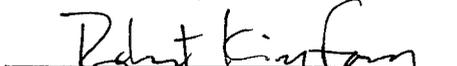
STEVE COHN, DISTRICT THREE



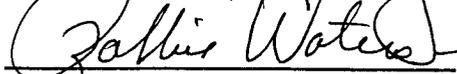
KEVIN McCARTY, DISTRICT SIX



RAY TRETHEWAY, DISTRICT ONE



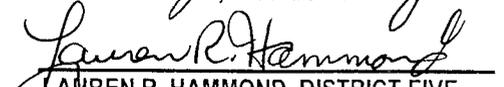
ROBERT KING FONG, DISTRICT FOUR



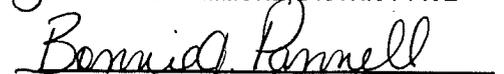
ROBBIE WATERS, DISTRICT SEVEN



SANDY SHEEDY, DISTRICT TWO



LAUREN R. HAMMOND, DISTRICT FIVE



BONNIE J. PANNELL, DISTRICT EIGHT