

2115 Bidwell Way

RECORD CARD - BUILDING INSPECTIONS DIVISION - CITY OF SACRAMENTO, CALIFORNIA

PROPERTY PARCEL NO.		JOB ADDRESS. 2115 Bidwell Way					INSPECTION AREA 4	FINAL INSPECTIONS		
LEGAL DESCRIPTION					OCCUP. GR.	CONST TYPE	VAR. NO.	FIRE ZONE	BUILDING BY	DATE
TITLE AND NAME		1/C	ADDRESS		ZIP	CITY LIC. NO.	TEL. NO.		ELECTRICAL BY	DATE
GEN. CONTR.									PLUMBING BY	DATE
ELEC. CONTR.									MECHANICAL BY	DATE
PLBG. CONTR.									CERTIFICATE OF OCCUPANCY	
MECH. CONTR.									ISSUED BY	DATE
ARCH. ENGR.										
OWNER										
CONST. LOAN LENDER										
BLDG. WIDTH	BLDG. LENGTH	TOTAL HEIGHT	NO. OF STORIES	ROOF CONSTR.	AREA 1st FLOOR	TOTAL AREA	C.S.D.	C.I. CASE		
						CENSUS TRCT. NO.				
SIDE YARDS	REAR YARDS	SET BACK REQ.	USE ZONE	PARK'G REQ.	SPACES	TREES RMVD.	EXISTING BLDG'S SAME LOT	HOW USED		

NATURE OF WORK:-

PERMIT NO. S.P. -	MICROFILM RECORD				
ISSUED BY					
ISSUANCE DATE	PLANS AND APPLICATION	REEL NO.	FRAME NO:-	TO	
VALUATION \$	INSPECTION RECORD	REEL NO.	FRAME NO:-	TO	
R.D.F. FEE \$	JOB FILE	REEL NO.	FRAME NO:-	TO	
S.M.I. FEE \$					
PLAN CK. FEE \$					
SEWER INCL. FEE \$					
PERMIT FEE \$	REMARKS AND/OR VARIANCES				
\$					
\$					
TOTAL FEES \$					

2115 Bidwell Way A-8 400
 RECORD OF SUBSEQUENT PERMITS ISSUED

DATE	TYPE OF PERMIT AND VALUATION	PERMIT NO. AND FEE	NATURE OF WORK	PRESENT OWNER AND ADDRESS	CONTRACTOR & ADDRESS	FINALED BY	DATE
11/24/75	B.M.P.E. \$500.	c-9650 \$10.	Convert portion of gar into dark room	Doyle Crawford Owner		<i>D. Doyle</i>	11/25/75
6/28/79	E. \$927.00	G-6266 \$30.00	run new 110 V cirs add new recp in rooms	D. Crawford 2115 Bidwell Way	A.C. Electric Sales 9565 Folsom Blvd. 95827	<i>William</i>	7/17/79
12-1-81	BE \$2574.	1- 6312 \$80.	New Garage	Doyle Crawford KMS const	7534 Larkspur 95662	<i>Doyle</i>	11/18/83

MICROFILM RECORD

PERMIT NO.	REEL AND FRAME NOS.	PERMIT NO.	REEL AND FRAME NOS.	PERMIT NO.	REEL AND FRAME NOS.
C-9650	R430F208				
C-9450	R559F501				
G-6266	R578F499				
G-6266	R582F441-42				
G-6266	R700F240-241				
G-6312	R703F444				