

## RECORD OF SUBSEQUENT PERMITS ISSUED

DATE	TYPE OF PERMIT AND VALUATION	PERMIT NO. AND FEE	NATURE OF WORK	PRESENT OWNER AND ADDRESS	CONTRACTOR & ADDRESS	FINALED BY	DATE
7-26-73	Bldg. \$600	A-6147 \$15	Termite repairs Dwelling	T.C. Hjelmeland	Atox Termite Co.	<i>J. Miller</i>	7-31-73
5-29-79	M.E. \$4830	G4874 \$122. H2961	Heat/Air Cond. New Elect. Serv.	A. Edelson	Horrett & Son Heat 3140 L St. 95816	<i>White</i>	6-11-79 4/14/79
12-1-81	BE \$5040	I-6319 \$131.	Study addition to existing garage	Alan Edelson	Bplander Design P.O. Box 1545 Auburn CA	<i>Beals</i>	4-14-83

## MICROFILM RECORD

PERMIT NO.	REEL AND FRAME NOS.	PERMIT NO.	REEL AND FRAME NOS.	PERMIT NO.	REEL AND FRAME NOS.
A-6147	R358 F564				
A 6147	R359 F 204				
G4874	R574 F413				
G-4874	R658 F453-453				
1-6319	R700 F34-36				
1-6319	R800 F064				

**RECORD CARD - BUILDING INSPECTIONS DIVISION - CITY OF SACRAMENTO, CALIFORNIA**

PROPERTY PARCEL NO.		JOB ADDRESS					INSPECTION AREA		FINAL INSPECTIONS	
		<b>3510 Cutter Way</b>					4			
LEGAL DESCRIPTION					OCCUP. GR.	CONST TYPE	VAR. NO.	FIRE ZONE	BUILDING BY	DATE
TITLE AND NAME			1/C	ADDRESS		ZIP	CITY LIC. NO.	TEL. NO.	ELECTRICAL BY	DATE
GEN. CONTR.									PLUMBING BY	DATE
ELEC. CONTR.									MECHANICAL BY	DATE
PLBG. CONTR.										
MECH. CONTR.										
ARCH. ENGR.										
OWNER									CERTIFICATE OF OCCUPANCY	
CONST. LOAN LENDER									ISSUED BY	DATE
BLDG. WIDTH	BLDG. LENGTH	TOTAL HEIGHT	NO. OF STORIES	ROOF CONSTR.	AREA 1st FLOOR	TOTAL AREA	C.S.D.	C.J. CASE		
							CENSUS TRCT. NO.			
SIDE YARDS	REAR YARDS	SET BACK REQ.	USE ZONE	PARK'G REQ.	SPACES	TREES RMVD.	EXISTING BLDG'S SAME LOT	HOW USED		

**NATURE OF WORK:-**

PERMIT NO. S.P. -		<b>MICROFILM RECORD</b>			
ISSUED BY					
ISSUANCE DATE		PLANS AND APPLICATION	REEL NO.	FRAME NO:-	TO
VALUATION	\$	INSPECTION RECORD	REEL NO.	FRAME NO:-	TO
R.D.F. FEE	\$	JOB FILE	REEL NO.	FRAME NO:-	TO
S.M.I. FEE	\$				
PLAN CK. FEE	\$				
SEWER INCL. FEE	\$				
PERMIT FEE	\$	REMARKS AND/OR VARIANCES			
	\$	<b>Dwelling</b>			
	\$				
TOTAL FEES	\$				